

# Univalent foundations and the equivalence principle

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# Outline

- 1 The equivalence principle
- 2 Univalent foundations
- 3 The equivalence principle in univalent foundations

# The equivalence principle

## Equivalence principle

**Reasoning** in mathematics should be **invariant under** the appropriate notion of **equivalence**.

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**Reasoning** in mathematics should be **invariant under** the appropriate notion of **equivalence**.

Notion of equivalence depends on the objects under consideration:

- **equal** numbers, functions, . . .
- **isomorphic** sets, groups, rings, . . .
- **equivalent** categories
- **biequivalent** bicategories
- . . .

## Non-examples: statements violating equivalence principle

We can easily **violate** this principle:

### Exercise

Find a statement about sets that is not invariant under isomorphism:

$$\{\emptyset, \{\emptyset\}\} \cong \{\emptyset, \{\{\emptyset\}\}\}$$

### Exercise

Find a statement about categories that is not invariant under equivalence:



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$$\{\emptyset\} \in X$$

### Exercise

Find a statement about categories that is not invariant under equivalence:



$\mathcal{C}$  has exactly 1 object.

## A language for invariant properties

Michael Makkai, *Towards a Categorical Foundation of Mathematics*:

*"The basic character of the Principle of Isomorphism is that of a **constraint on the language** of Abstract Mathematics; a welcome one, since it provides for the separation of sense from non-sense."*

# A language for invariant properties

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## Goal

To have a **syntactic criterion** for properties and constructions that are invariant under equivalence



## How to break the equivalence principle for categories. . .

- Recall: the statement

*The category  $\mathcal{C}$  has exactly one object.*

is not invariant under equivalence of categories.

- In general, referring to **equality of objects** breaks invariance, but. . .

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### Problem

“If  $\text{dom}(g)$  is **equal** to  $\text{cod}(f)$ , then  $g \circ f$  exists.”

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### Problem

“If  $\text{dom}(g)$  is **equal to**  $\text{cod}(f)$ , then  $g \circ f$  exists.”

Can we give a definition of category without using equality of objects?

... and how to fix it.

### Solution

Use a logic/language of **dependent sets**, in which  $\text{dom}(g) = \text{cod}(f)$  is encoded by what type of thing  $f$  and  $g$  are.

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## Solution

Use a logic/language of **dependent sets**, in which  $\text{dom}(g) = \text{cod}(f)$  is encoded by what type of thing  $f$  and  $g$  are.

A category consists of

- a set  $O$  of objects
- for each  $x, y \in O$ , a type/set  $A(x, y)$  of arrows
- for each  $x, y, z \in O$  and each  $f \in A(x, y)$  and  $g \in A(y, z)$ , a type/set  $g \circ f \in A(x, z)$
- for each  $x \in O$ , an identity  $\text{id}_x \in A(x, x)$
- ...

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Gives rise to **dependently typed language** by adding logical connectors.

## Invariance for statements

### Theorem (Freyd '76, Blanc '78)

*A property of categories (expressed in 2-sorted first order logic) is invariant under equivalence iff it can be expressed in this dependently typed language, using equality for arrows but not for objects.*

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- What about **constructions** on categories?



# Invariance for statements

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- What about **constructions** on categories?
- What about other mathematical structures?

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## Overview of types in Martin-Löf type theory

Type former	Notation	canonical term
Dependent type	$x : A \vdash B(x)$	
Dependent term	$x : A \vdash b(x) : B(x)$	
Boolean type	Bool	$\top, \perp$
Natural numbers type	Nat	$0, sx$
Sum type	$\sum_{x:A} B(x)$	$(a, b)$
Product type	$\prod_{x:A} B(x)$	$\lambda(x : A).b$
Identity type	$x : A, y : A \vdash x = y$	$\text{refl}(x) : x = x$
Universe	Type	

### Curry-Howard Correspondence

We can interpret these types as propositions or sets.

## Properties of the identity type

### Induction principle for $a = b$

To define a function

$$f : \prod_{(x,y:A)} \prod_{(p:x=y)} C(x,y,p)$$

it suffices to specify its image on  $(x, x, \text{refl}_x)$ .

- $\text{sym} : \prod_{x,y:A} (x = y) \rightarrow (y = x)$
- $\text{trans} : \prod_{x,y,z:A} (x = y) \times (y = z) \rightarrow (x = z)$

# The equality principle in type theory

Any predicate or construction that can be defined on terms of a type  $A$  is of the form  $f : A \rightarrow B$ .

- The predicate “ $G$  is an abelian group” is a function  $Grp \rightarrow Prop$ .
- Considering the lattice of subgroups of any group  $G$  produces a function  $Grp \rightarrow Latt$ .

## Equality principle

$$\prod_{x,y:A} (x = y) \rightarrow \prod_{f:A \rightarrow B} (f(x) = f(y))$$

## Space interpretation

The identity type behaves like equality:

- reflexivity, symmetry, transitivity
- Everything respects equality

but more like paths in a space:

- Can iterate identity type
- Cannot show that any two identities are identical

### Voevodsky Correspondence

We can interpret

- a type  $K$  as a *Kan complex*  $[K]$
- a dependent type  $x : B \vdash E(b)$  as a *Kan fibration*  $[p] : [E] \rightarrow [B]$
- a dependent term  $x : B \vdash e(b) : E(b)$  as a *section* of  $[e]$  of  $[p]$
- a term  $p : a \rightarrow_K b$  as a path from  $a$  to  $b$  in  $K$

# The Univalence Axiom

There are two notions of ‘sameness’ between types:

- $A = B$
- $A \simeq B$  (functions  $f : A \leftrightarrow B : g$  such that  $fg = 1$  and  $gf = 1$ )

There is always a function

$$(A = B) \rightarrow (A \simeq B)$$

which is an equivalence in Kan complexes.

## The Univalence Axiom

The function

$$(A = B) \rightarrow (A \simeq B)$$

is an equivalence.

This is true in Kan complexes.

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## Strategy

We always have a version of the equivalence principle:

### Equality principle

$$\prod_{x,y:A} (x = y) \rightarrow \prod_{f:A \rightarrow B} (f(x) = f(y))$$

but we want better ones where we replace the ‘synthetic’ equality  $x = y$  with an ‘analytic’ equality  $x \cong y$  which depends on the type.

Strategy: prove that the function  $(x = y) \rightarrow (x \cong y)$  is an equivalence

### Univalence principle

$$(x =_T y) \cong (x \cong_T y)$$

for a type  $T$  and appropriate  $\cong_T$ . Then we will get:

### Equivalence principle

$$\prod_{x,y:A} (x \cong y) \rightarrow \prod_{f:A \rightarrow B} (f(x) = f(y))$$

# Contractible types, propositions and sets

- $A$  is **contractible**

$$\text{isContr}(A) \equiv \sum_{x:A} \prod_{y:A} y = x$$

- $A$  is a **proposition**

$$\text{isProp}(A) \equiv \prod_{x,y:A} x = y$$

- $A$  is a **set**

$$\text{isSet}(A) \equiv \prod_{x,y:A} \text{isProp}(x = y)$$

$$\text{Prop} \equiv \sum_{X:\text{Type}} \text{isProp}(X) \quad \text{Set} \equiv \sum_{X:\text{Type}} \text{isSet}(X)$$

# Contractible types, propositions and sets

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- $A$  is a **proposition**

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# Univalence for Propositions and Sets

Immediate consequences of the univalence axiom:

Univalence for propositions

$$P =_{\text{Prop}} Q \simeq P \leftrightarrow Q$$

Univalence for sets

$$P =_{\text{Set}} Q \simeq P \cong Q$$

# Monoids in type theory

In type theory, a monoid is a tuple  $(M, \mu, e, \alpha, \lambda, \rho)$  where

1.  $M : \mathbf{Set}$
2.  $\mu : M \times M \rightarrow M$
3.  $e : M$
4.  $\alpha : \prod_{(a,b,c:M)} \mu(\mu(a,b),c) = \mu(a,\mu(b,c))$
5.  $\lambda : \prod_{(a:M)} \mu(e,a) = a$
6.  $\rho : \prod_{(a:M)} \mu(a,e) = a$

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Why  $M : \mathbf{Set}$ ?

Abstractly, a monoid is a (dependent) pair  $(data, proof)$  where

- *data* is 1.–3.
- *proof* is 4.–6.

# Structure Identity Principle

## Univalence for monoids

$$M =_{\text{Monoid}} N \simeq M \cong N$$

We also have univalence for other set-level structures  
(Coquand-Danielsson):

- groups, rings
- posets
- discrete fields
- sets with fixpoint operator



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What about **categories**?

# Univalence for categories

We only have univalence for **univalent** categories: ones where the canonical function  $A = B \rightarrow A \cong B$  for objects  $A, B : \mathcal{C}$  is an equivalence.

Here, the homsets are sets, and the type of objects will be groupoids.

## Univalence for univalent categories

$$\mathcal{C} =_{\text{UCat}} \mathcal{D} \simeq C \simeq D$$

We also have univalence for other higher structures (Ahrens-North-Shulman-Tsementzis):

- bicategories, tricategories, etc
- double categories
- dagger categories

## Further resources

- HoTT Reading Group, 10:30-12 on Wednesdays
- HoTT Book
  - <https://homotopytypetheory.org/book/>
- Learn how to write proofs in a computer!
  - <https://leanprover-community.github.io/learn.html>
  - (Number Game)

Thank you!